

On behalf of the staff, we would like to invite you to our 2006 Venturing Week at Sand Hill Scout Reservation. Our team is looking forward to serving your needs and providing excellent facilities and programs. Anytime during your stay at camp, please feel free to contact any of our staff for help. Our goal is to provide an excellent outdoor experience for your crew.

Thank you for considering Sand Hill as your 2006 camp. We look forward to assisting you in any way. If any needs arise please feel free to visit or call us.

Yours in Scouting,

John Barron, Camp Director
John509@tampabay.rr.com

D.J. Pollock, Program Director
dpollock@SandHillScoutReservation.com

Venturing provides positive experiences to help young people mature and to prepare them to become responsible and caring adults. Venturing provides the skills needed for young adults to make ethical choices, experience a fun program full of adventure and challenges, acquire leadership skills, and to take advantage of opportunities to advance their skills and knowledge in the areas of high adventure, sports, arts, hobbies, religious life, and Sea Scouting.

**West
Central
Florida
Council
Policy**

The programs and facilities of the Sand Hill Scout Reservation and the West Central Florida Council, Boy Scouts of America, are open to all who meet Scouting membership requirements and qualifications. No person shall, on the grounds of race, color, handicap, or national origin, be excluded from participation in, or denied the benefits of, or be subject to discrimination in the use of the same. Everyone must be registered with the Boy Scouts of America.

At Sand Hill Scout Reservation, the Directors and Staff will go out of their way to help you and your Scouts in any way possible. We want you to have the most exciting experience possible.

Registration Information

Camp Dates

Venturing Week will be offered on the following dates in 2006:

July 2– July 8

Camp Fees

Venturing Week: \$160 if paid by April 13, 2006

\$170 if paid after April 13,2006

Leader: \$40

The first two adults are free for each crew provided at least eight Venturers from that crew attend camp. Additional crew advisors cost \$40 each. For crews with fewer than eight Venturers, the advisors must pay \$40 each.

The following are additional fees:

Guest Breakfast \$3

Guest Lunch \$4

Guest Dinner \$5

How to Reserve A Campsite

Each crew reserves space for venturing week by submitting the Camp Reservation Form and returning it with a \$50 non-refundable deposit.

When to Pay Your Fees

Before April 13, each crew needs to submit a deposit of \$25 per Venturer. The balance is due in the council service center two weeks prior to your arrival at summer camp.

Note: If the balance is paid on or before April 13th, the camper is entitled to the Early Bird button.

It is possible to bring a Venturer who has not paid his \$25 deposit to camp, but every attempt should be made to notify the council service center and pay the entire fee there.

The Advisor's fee, if applicable, should be paid two weeks prior to the crew's arrival date at camp.

Refund Policy

Refunds can be given up to May 15th without any penalty, after that date please see refund policy below.

Camp fees are transferable, but not refundable. Refunds will only be made in extenuating circumstances such as illness or death; these will be approved on a case-by-case basis. No refunds will be given at camp.

Refunds must be requested in writing and signed by the Crew Advisor and Committee Chairman and mailed to the council service center within two weeks of the last day of your Venturing week. If the time has expired, refunds will not be granted.

Adult Leadership

Each crew is required to have at least two adult advisors or one registered adult and a parent of a participating Venturer in camp during the entire week at camp, and both of these adults must be at least 21 years old. Coed crews will require male and female adult advisor, both of whom must be 21 years of age or older, and one of whom must be a registered member of the BSA. Advisors may rotate, as needed, as long as the "two deep" leadership requirement is maintained.

Under the crew system of camping, the Crew Advisor is in charge of the crew at all times. Organization and discipline are the responsibilities of the Crew Advisor. The camp staff will work with the Crew Advisor, as advisors, and will help to provide an environment in which the crew can grow into a better organized, better prepared, and more independent organization.

Experience shows that the most effective leadership is provided by having at least one leader stay at camp for the entire week. This provides an important continuity of supervision and organization.

Camp Physicals

Everyone attending camp must have an annual health history (attested by parents/guardians if under 18) with an attached copy of a completed physician-conducted medical exam given less than 36 months ago. The B.S.A. Class 1 and Class 2 medical form should be used. No Venturer will be admitted to camp without a completed medical form.

Adult Advisors over 40 must complete the B.S.A. Class 3 medical form, which includes a physician-conducted medical exam given less than 12 months ago.

Before Coming to Camp

1. Read and review this *Venture Crew Advisors Guidebook*.
2. Complete the Camp Reservation Form to guarantee a campsite.
3. Arrange qualified leadership for summer camp. Call a crew committee meeting to determine who will camp with the crew.
4. Obtain the proper medical forms (available at the council service center) and make sure that all Venturers and Advisors have them completed.
6. Make a list of crew gear and personal gear that you have and want to bring. Plan to bring these items to camp. The quartermaster will have some equipment available, but you may wish to bring your own equipment anyway.
7. Pay your camper deposits and balance of fees at the council service center.
8. Mail the "Crew Activity Registration Form" to: **Program Director, West Central Florida Council, 11046 Johnson Boulevard, Seminole, Florida 33772 by May 19th, 2006.**

Also advise the camp of any special needs. If a camper needs a special diet (i.e., vegetarian), give a menu to the Camp Director before coming to camp.

Camp Policies

Tour Permit

Every crew is required to have a tour permit on file in the camp office. West Central Florida Council crews are required to have a tour permit, since they are not completing a camp usage permit for Sand Hill Scout Reservation.

Remember to file your tour permit at least two weeks in advance and bring it to summer camp.

Tobacco Products

Adults are asked to use discretion when using tobacco products and should avoid using them in the presence of campers. Smoking is not permitted in camp buildings nor is the use of tobacco products by those under the age of 18.

Controlled Substances

Alcohol and illegal drugs are not permitted on camp property. All medications must be under lock and key. Medications may be turned in to the camp health officer on Sunday to be placed under lock and key in the health lodge.

Firearms

Firearms and ammunition are available at the camp for use in the Shooting Sports area. Personal bows, shotguns, and ammunition are not allowed on camp property.

Footwear

Except when at the pool or boating area, or when taking a shower, closed-toe shoes must be worn in camp.

No One-on-One Contact

One-on-one contact between adults and youth members is not permitted. In situations that require a personal conference, the meeting is to be conducted in view of others.

Respect of Privacy

Adult leaders must respect the privacy of youth members in situations such as changing into swimming suits or taking showers at camp and intrude only to the extent that health and safety requires. Venturers must extend the same courtesy.

When camping, no youth is permitted to sleep in the tent of an adult other than that of his own parent or guardian. Shower facilities at the pool house are available for crew leaders. When female leaders are present in camp, signs are available to indicate the sex of the latrine or shower occupant. Male and female leaders must have separate sleeping facilities. Married couples may share the same quarters if appropriate facilities are available.

Male and female youth participants can not share the same tent.

Telephone and Mail

The camp emergency phone number is (352) 596-6082 and is to be used only for camp business or emergencies. Parents and others should remember that the camp is more than 1,200 acres and it is not possible to locate campers or leaders at a moment's notice. Mail is delivered daily (excluding Sunday) to Sand Hill and should be addressed with the Venturers' name and address.

Venturer Name & Crew # Sand Hill Scout Reservation 11210 Cortez Blvd. Brooksville, FL 34613

Leaving Camp

Anyone, Venturer or advisor, who leaves the camp property, must check-out with the camp office. If a Venturer is planning to leave camp (i.e., summer school, soccer game, etc.), then a "Permission to Leave Camp Form" if they are under 18 (see Appendix) should be on file in the camp office to facilitate a speedy check-out.

If a Venturer (under 18) has to leave camp unexpectedly, and "Permission to Leave Camp Form" is not on file in the camp office, then a Crew Advisor will have to come to the office to help check-out the Venturer to a parent or legal guardian.

Please, advise all parents that they will have to prove their identity when checking a Venturer (under 18) out of camp and please understand that we need you (the Crew Advisor) to be present at the time to verify that the Venturer is allowed to leave with this specific person, even if they are the parent. Though they may be the parent, they may not be the parent that is allowed to have access to the child.

Camp Health and Safety

Health Lodge

The camp has an on-site health officer, trained in first aid and emergency response. The health officer provides routine medical treatment and handles minor medical problems. The camp has also contracted with a physician in town for more in-depth medical treatment, along with a hospital for emergency treatment.

Insurance

The West Central Florida Council carries supplemental accident insurance for all West Central Florida Council units. This insurance is used only after personal or troop insurance has been utilized.

Out-of-council crews must have their own insurance and bring claims forms to camp.

Fire Prevention

Crews are expected to follow the troop fireguard plan as set forth by the Boy Scouts of America. Each Crew will need to appoint a crew fire warden, who will review procedures with the crew.

In accordance with B.S.A. policy, liquid fuels may only be used under adult supervision.

High Adventure Release form

Any Venturer or adult who wishes to climb or use the COPE course must bring a High Adventure Release form with them to camp, A High Adventure Release form can be found in the appendix.

Bicycles

The use of bicycles at Sand Hill has become quite popular. Use of bicycles by Venturers and advisors is encouraged. Please note, however, that neither Sand Hill nor the staff will be responsible for damage to, or loss of, personal items like bicycles. It is a good idea to bring a bicycle lock.

Bicyclists should take special care in riding bikes in camp, as loose sand and ruts may cause injury unless proper safety procedures are followed.

All bicyclists must wear a helmet. Nobody will be allowed to ride a bicycle after dusk. **These camp rules will be enforced.**

When not in use, bikes should be parked neatly, using bike racks whenever available. Remember, be mindful of pedestrians, animals, and general camp appearance when using your bicycle in camp.

Please have your Venturers walk to the camp wide campfires, camp wide meals, and camp wide emergency gatherings instead of riding their bicycles.

Wildlife

Sand Hill is blessed with a wide variety of animals and other wild creatures. Our animals are important to camp and can be dangerous if cornered or threatened. Under no circumstances should anyone touch or disturb snakes or other animals. Violators will be prosecuted by the staff, the animal, or both.

What to Bring to Camp

Crew Equipment

While most camp equipment is provided (tents, cots, bulletin board, etc.); your crew may want to bring other items to make your stay more comfortable. Suggested crew items include flags, axe yard equipment, first aid kit, lashing rope, gateway equipment, alarm clock, games, paper and pens/pencils, etc. Crews are also expected to bring a lot of Scout spirit.

Remember, you can bring too much equipment to camp. Determine before camp what you really are going to use as opposed to what you think you might need.

Personal Gear

In general, Venturers should bring the following equipment to summer camp:

Formal Attire

- B.S.A. uniform shirt
- B.S.A. uniform shorts or slacks
- B.S.A. uniform socks

Informal Attire

- t-shirts
- shorts
- underwear
- socks
- sneakers or boots
- belt

Other Equipment

- pack or duffle bag
- B.S.A. Physical (Adults 40 and over must get a Class III Physical every year.)
- flash light rain coat or poncho
- bath towels

- hat
- jeans or pants (aquatics)
- long sleeve shirt (aquatics)
- bathing suit
- sun block
- personal hygiene gear
- talcum powder
- paper/pen/pencil
- canteen or water bottle
- spending money (\$40-\$50)
- sleeping gear
- Scout knife

Do Not Bring

The following items are not allowed in camp: sheath knives, guns, ammunition, fireworks, drugs, alcohol, pets, tobacco (for those under 18), pornography, etc.

Please also leave any bad attitudes at home.

For the Advisors

Every day there will be an Advisors round table at 8:30 am in the Advisors lounge in the dining hall. Camp management will be in attendance to answer any questions or concerns you may have. Also on Tuesday night there will be an Advisor's Recognition dinner at the Hagerty Shelter at 6pm.

Vespers Service

A vesper service is conducted once a week on Sunday, allowing campers to practice the twelfth point of the Scout Law. This non-denominational service is run by the camp chaplain.

Citizenship

Each morning and evening, there will be a camp wide flag ceremony. If your crew wants to perform the daily flag ceremony, please have the President schedule a day during the camp-wide meeting on Sunday night. Before your crew performs the ceremony, please make sure your Venturers have practiced and know how to show proper respect to the American flag.

Trading Post

The trading post is conveniently stocked with handicraft projects, Scouting literature and materials, snacks, drinks, camp souvenirs (hats, t-shirts, cups, etc.), along with a wide assortment of B.S.A. and camping supplies. The trading post accepts cash, checks, and Mastercard/Visa. The average camper spends \$40-\$50 each week in the trading post.

Staff Opportunities

Camp Staff

Serving as a member of the summer camp staff can be a fantastic learning and growing experience for a young man or woman, and can also be a thrilling summer experience for an adult Scouter. Summer camp staff members have the responsibility for working with the troops and crews in camp to provide a high-quality, safe, fun experience for hundreds of campers over the course of the summer.

Staff members must be at least 15 years old prior to employment, be approved by their unit leader and parent (if under 18), and must display talent, patience, Scouting values, and enthusiasm.

If you know of any Scout or Scouter who would make an outstanding staff member, ask them to apply. A copy of the staff application is included in the Appendix. Applications are due at the council service center no later than **February 15th**.

CAMP GUIDELINES

The following guidelines are for Venturers, Advisors, and parents who will spend time at Sand Hill this summer.

1. A crew must have 2 registered adult leaders or one registered adult and a parent of a participating scout (over 21 years of age) during their entire stay at camp.
2. Fireworks and sheath knives are not permitted. Possession of fireworks is grounds for immediate dismissal from Sand Hill.
3. No fires or flames are allowed in tents.
4. All motor vehicles must be parked in the Hagerty parking lot. No vehicles are allowed in camp without the express permission of the Camp Director or Camp Ranger.
5. No one is permitted to ride in the back of pick-up trucks or trailers.
6. Alcoholic beverages or drugs are not permitted and are grounds for immediate dismissal.
7. Smoking and the use of smokeless tobacco are not permitted for persons under the age of 18. Adults should only smoke in designated smoking areas. PLEASE TRY AND REFRAIN FROM SMOKING IN FRONT OF YOUTH.
8. All campers and leaders leaving the camp property early or at an unscheduled time must check out through the Camp Office.
9. No firearms, ammunition, or bows and arrows are allowed in the possession of Venturers or Advisors.
10. All liquid and gas fuels are to be used, filled, and stored under adult supervision. No liquid fuel may be left in the campsite. The camp provides facilities to store fuels.
11. Shoes, not sandals, must be worn in camp at all times excluding aquatic activities.
12. Program areas, including the lake and tower, are off limits when closed.
13. Radios, video games, and other electronic nuisances are prohibited in campsites and program areas. Sand Hill cannot ensure their safety. Also, past history has shown them to be disruptive and annoying to crew program as well as the general camp environment.
14. Discipline is the responsibility of the crew advisor in camp. The staff will work with the advisors in resolving any problems that might arise.

CHECK-IN PROCEDURES

- ❑ **Crew advisors should have health forms filled out and completed. Any Venturer or adult that does not have a medical form will not be permitted to remain in camp.**
- ❑ Crew advisors and adult leaders will register with the Camp Director upon arrival. At this time all boys and leaders must be on the crew roster and have their fees paid. Please know that failure to pre-register is likely to result in delay.
- ❑ Your staff guide will meet you.
- ❑ The crew guide will take the crew to their campsite, go through orientation, proceed with a tour of camp, medical checks, dining hall orientation, and to the pool for swim checks.
- ❑ The crew will return to their campsite to change into the crew uniform (class A) for flag lowering at 6:20 p.m. and dinner at 6:30 p.m.
- ❑ Vespers will be at the Chapel at 7:30 p.m.
- ❑ Opening Campfire will start after Vespers, approximately 8:45p.m.
- ❑ A crew advisor and President Cracker-barrel will be held in the Dining Hall after the campfire. More information will be issued at this time. Merit badge course selection should be ready.

Sunday Schedule

1:00	pm	Crew check-in begins—arrive at scheduled time (Hagerty shelter)
6:20		Waiter call (dining hall)
6:20		Flag retreat (parade field)
6:30		Dinner (dining hall; note dinner is served later on Sunday only)
7:30		Vespers
8:45		Opening campfire (Council Ring)
11:00		Taps